
Dark Parables: The Little Mermaid And The Purple Tide Collector's Edition Download For Pc [hacked]



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About This Game

Big Fish Editor's Choice!

This title was chosen for its high standard of quality and amazingly positive reviews.

The bestselling Dark Parable series continues with The Little Mermaid and the Purple Tide! Follow the clues as they take you to an underwater kingdom in this exciting hidden-object puzzle adventure game! You've been called to investigate a strange purple tide. And that's when the mermaid shows up...

- A variety of hidden-object scenes, including fractured objects!
- The bonus game unlocks the secrets of Prasino's mad king
- Achievements
- Available Strategy Guide
- Wallpapers and concept art

Title: Dark Parables: The Little Mermaid and the Purple Tide Collector's Edition

Genre: Adventure, Casual

Developer:

Blue Tea Games, Eipix Entertainment

Publisher:

Big Fish Games

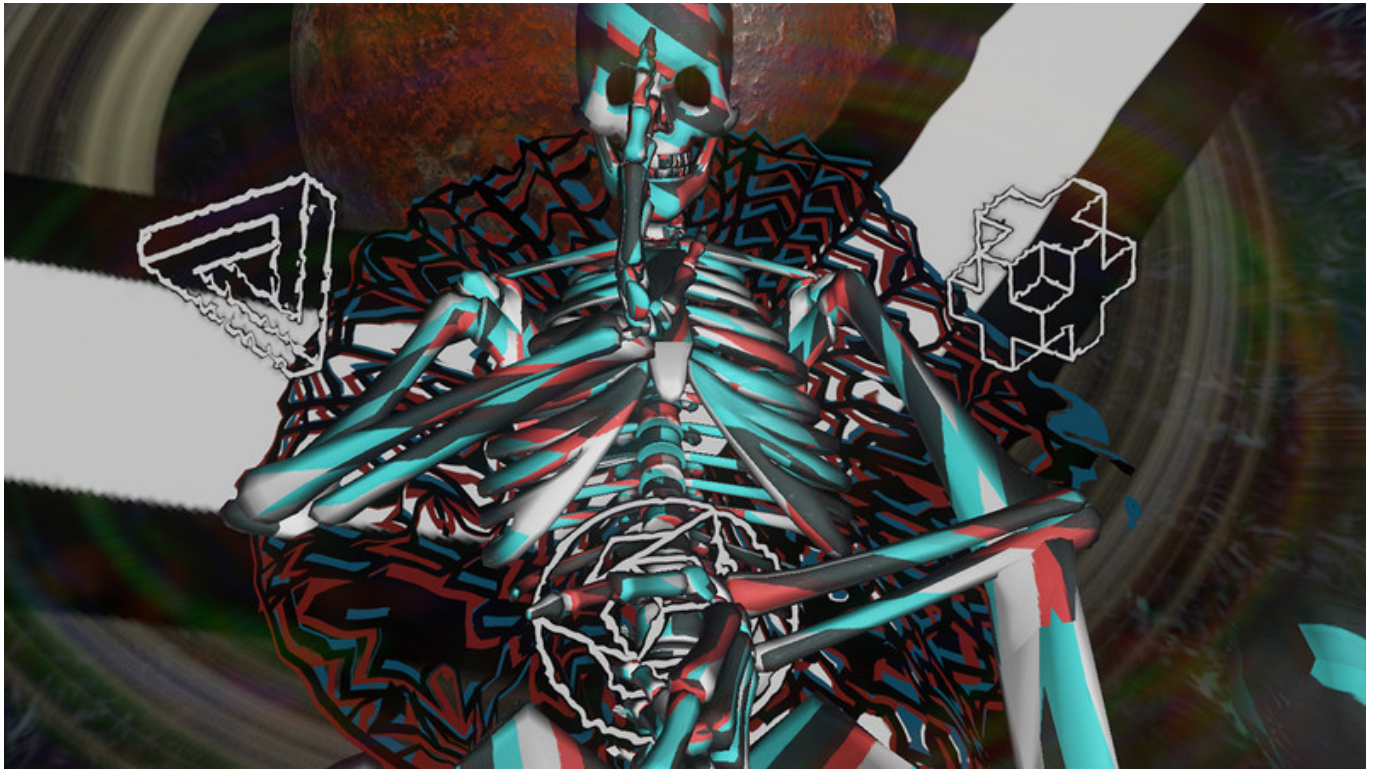
Franchise:

Dark Parables

Release Date: 21 Mar, 2016

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English







I'm liking this game. It really does feel like a lite board game RPG. Bonus for the option for playing at my own pace, and the easy multiplayer.. A very fun game that even supports trading cards!. I'm having great fun. Can't believe I've missed this mod.. 2\$ for nothing more than cosmetic animal ears?. Lowered required level to password protect a game to level 5.. They really dumbed down the game with this sequel. Can't risk stunning yourself with overpowers anymore. Can't queue up attacks to work the second you have enough energy so you have to micromanage fights way more. They dump the most busted character in the game on your head in like the third mission. Everyone keeps doing this weird anime face in the cutscenes. Presentation improved significantly though.

Playing it a bit more they definitely made the joke characters like bullet much more viable. Hardest difficulty is a bit too easy though. They basically flipped the playstyle from cheesing everything with thrown boulders slapping enemies out of the map to actually relying on the strengths of characters. It's a pretty drastic change honestly that makes the game more fun but less intelligent in a sense. Bit of a harbinger of the future of games.. Card Crawl is a really good casual, card based video game. It's easy to learn and enjoyable to play. There are two things that make Card Crawl great: First, playing a full game doesn't take long. A full game averages maybe five minutes. Second, this is a game that is a lot more tame when it comes to the difficulty. This is not another frustrating/rage inducing game. Success in Card Crawl depends on what cards you are dealt, and how you choose to play them. There is some strategy involved and you do have to think about how you want to play your cards. There are also a lot of special ability cards that you can unlock as you continue to play and get better. The game's randomness with regards to what cards you are dealt, and which special ability cards are also randomly chosen for you, provide tremendous replay value for Card Crawl. There are also extra gamemodes and characters that can be unlocked as well. This is a game that can be enjoyed in both short play sessions and long play sessions. There's also a mobile version available for Android (on Google Play), and for iOS (on the App Store). Card Crawl is definitely one of the very best card based video games that there is. For a game that costs so little, you get so much in return. Card Crawl is great if you like casual games and/or card games. I highly recommend it!. Unless I'm missing something there is very little to this game. That being said, I really felt a sense of delight as I controlled the movements of these cute, yet unemotional eyeballs flying around me. The game mechanic works really well and it's a great concept that I'd like to see taken further by the author.. I played this game a bit and I searched.This game is 2D funny,scary.Low-Quality terrible and pathetic game.No one plays this game in asia or The World.The worst game in my Steam Library.I definitely don't recommend this game.\u0130ts boring and terrible Physics.Wolfs,bears and people attacks you.Its a phony game it lies to you a bunch of referee technical fouls and whistleblowing techniques.Punk people everywhere in terrible map.Absolutely awful game.Dont buy this stupid\u2665\u2665\u2665\u2665\u2665idiot game!

So far, it's a good game. The random generation isn't trash, although it does feel like you're walking through the same buildings without any variety. I've a glitch where sometimes, the game freezes up for a few seconds. And then the screen abruptly glitches out, forcing me to restart the game. Altogether, it's a decent experience. The faces on humans look creepy as all hell, though. But it does have a special artstyle, one that's rarely used. Sadly, not unique. I'd have hoped that the melee weapons(atleast, the one's ive seen) had more variety, as in moves. Not just higher damage and slower swing. And more upgrade, but altogether, I think this game's worth a purchase. ONLY if it's discounted. at ten dollars or below. There's also, unfortunately, only four enemy types. (Yes, four.) and the melee and ranged combat is repetitive, most melee weapons are even just reskins. I thought this was a damned early access game, at first. Spoilers : It's a finished game. For twenty dollars. Yes, twenty. The ranged weapons, also, seem VERY underpowered. And somehow, the best weapon in the game, I had unlocked on the first mission. And at the end, you just play a random level, and go to the next season. Which consists of the same everything, just with SLIGHTLY harder-to-achieve missions. The enemies, are unaffected. The stealth? It's not good. I dislike this. It'd be a great free game, but. Sadly, it's twenty dollars. The effect wears off. I'm going to try and refund this game, sorry. If there's free updates to this game to expand upon it, I'll gladly re-purchase it.

2/10.. Well, this was anticlimatic.

The Wizard's Pen is yet another Hidden Object Game, and it's... rather short. Really short. Short enough that 3 hours should only be on your counter if you let the game run in the background to get other things done in the meantime.

The story can be ignored completely. Basically, the Wizard's Pen, a bewitched tool, locked away the wizard, but forgot that the moon undoes the spell. And after completing 16 times 16 hidden objects (which is relatively little, if you ignore the 16 scenes of "spot what is missing, even if it's just a pixel"), you save the wizard.

Apparently, this is also a common occurrence, taking that from the wizard's words. The pen does it to him regularly. I can't decide what's more stupid. The wizard or the pen. They are both very high up on the scale of stupid.

Yeah, there are better hidden object games out there. Others worth your money. Wouldn't bother with this one (again).. Fun, simple, and charming! Don't let the short play time ruffle your feathers, it's unique and memorable and I thoroughly enjoyed every minute of it! This game is definitely something to crow about and it'll certainly caws you to smile!. Not a bad game, also it's very hard though.... Fine game, but PLEASE make it possible to run the game in full-screen. Too many instances of errant clicks un-maximizing the game or switching tasks!

It would also be nice if the camera followed the car more tightly. Doing a U-turn and not being able to see where you are heading until sometime afterward is challenging.

Let's talk police cars now. I thought I read in a different review, before I bought this game, that the police cars could be destroyed (due to updating by the creator based on feedback from an early reviewer). Those cars seem invincible to me (other than a momentary slowdown on shooting them). They also seem too fast, matching the main car's speed exactly.

One last thing: I had a checkpoint spawn in a location that was just about inaccessible, in small fenced-off square with a tree in it. It was a bit off-centre so after banging into the fence a bunch of times (and shooting it, since 2 minutes into the game I thought fences might be destructible) I was able to get the checkpoint from a particular spot, but if it were dead centre in the box I think it would have been impossible.. I run this on linux mint, The tool does its job and is great for the price as I hate paying for subscription based software. In addition the developers are great and helpful if you visit the forum. I bought this program when it was in beta and it has come a long way. Thanks Brashmonkey for such a kickass tool.. Wow. This game is really fun and i strongly recomend it. Just a few things to keep in mind: 1. It's pretty short. If there was a way to make it longer, even DLC, I'd get it. 2. There are only a few hings you can do and it is in fact biased towards one side. But even with this it is an excelent game.

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